

# Landesmeisterschaft EWU Saarland / EWU Rheinland-Pfalz

## Pattern

### Patternliste:

| <b>Klasse</b> | <b>Prüfung</b>      | <b>Pattern</b> |
|---------------|---------------------|----------------|
| JUPF          | Basis               | 2              |
| JUPF          | Trail               | 1              |
| JUPF          | Reining             | 2              |
| LK 4A         | Reining             | 8A             |
| LK 2          | Reining junior      | 11             |
| LK 1          | Reining junior      | 11             |
| LK 2/1 M      | Reining junior      | 8              |
| LK 1/2B       | Reining             | 4              |
| LK 1/2A       | Reining senior      | 1              |
| LK 3A         | Reining             | 6              |
| LK 2/1 B M    | Reining             | 10             |
| LK 2/1 A M    | Reining senior      | 11             |
| LK 1/2A       | Superhorse sen.     | 5              |
| LK 2/1A M     | Superhorse sen.     | 2              |
| LK 1/2        | Western Riding jun. | 6              |
| LK 1/2A       | Western Riding sen. | 1              |
| LK 3 A/B      | Western Riding      | 7              |
| LK 2/1 M      | Western Riding jun. | 7              |
| LK 2/1A M     | Western Riding sen. | 3              |

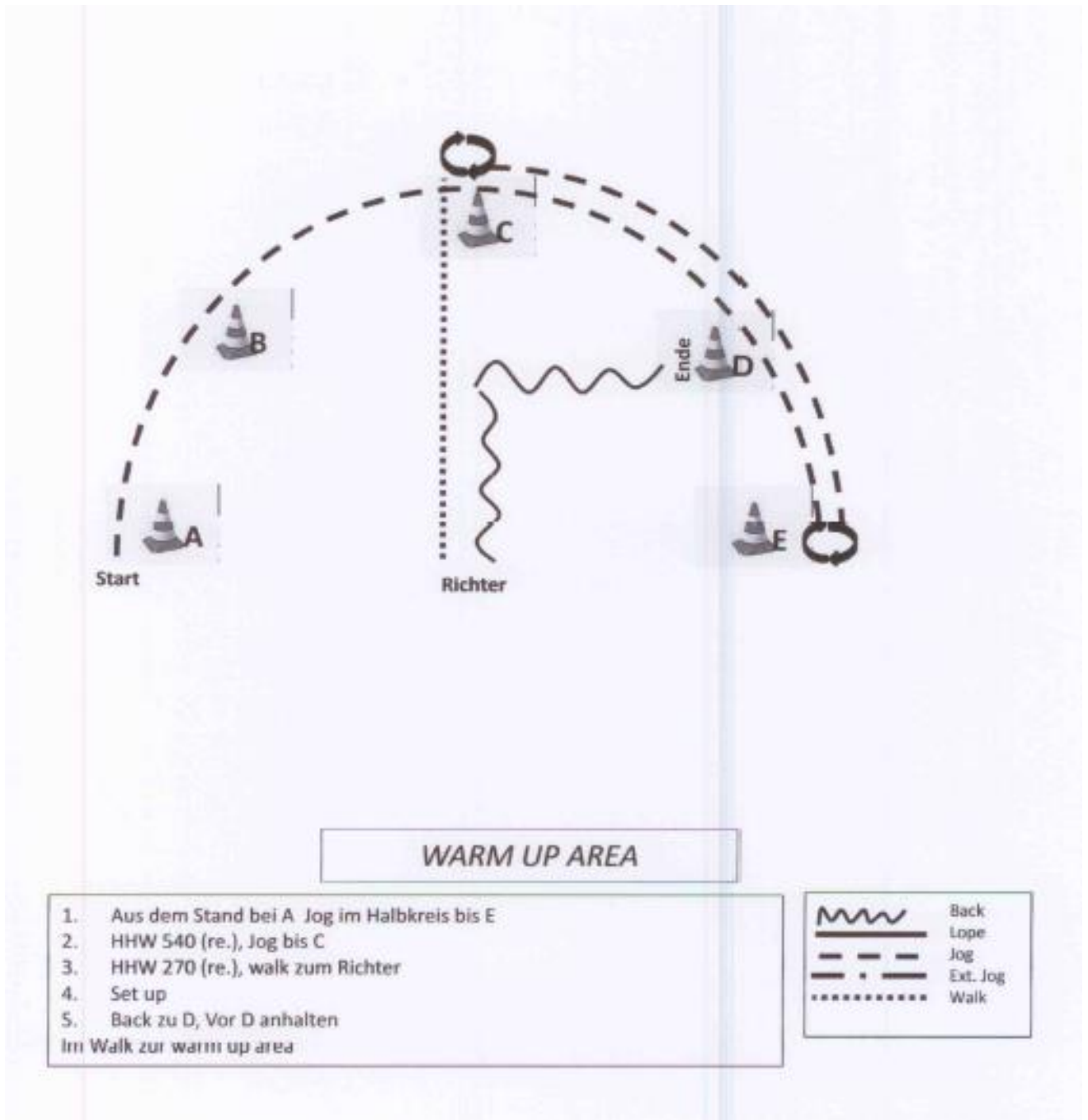
# SSH LK 3-4 A/B

**WARM UP AREA**

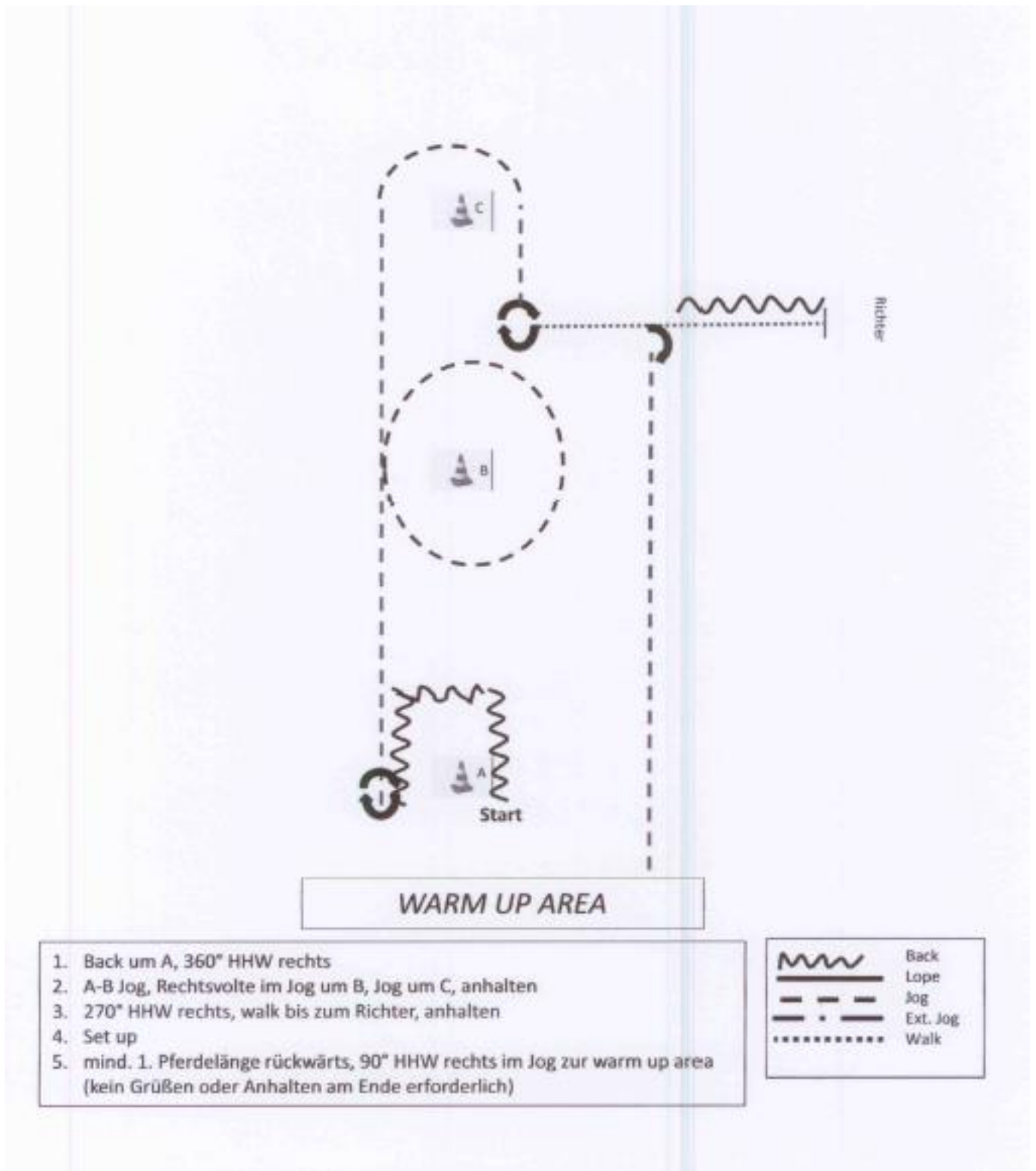
1. Aus dem Stand bei A Walk bis C, Jog bis E
2. HHW 180 (re.), Jog bis C
3. Walk volte um C, walk zum Richter
4. Set up
5. Back bis zwischen B und D, anhalten  
im Walk zur warm up area

|  |          |
|--|----------|
|  | Back     |
|  | Lope     |
|  | Jog      |
|  | Ext. Jog |
|  | Walk     |

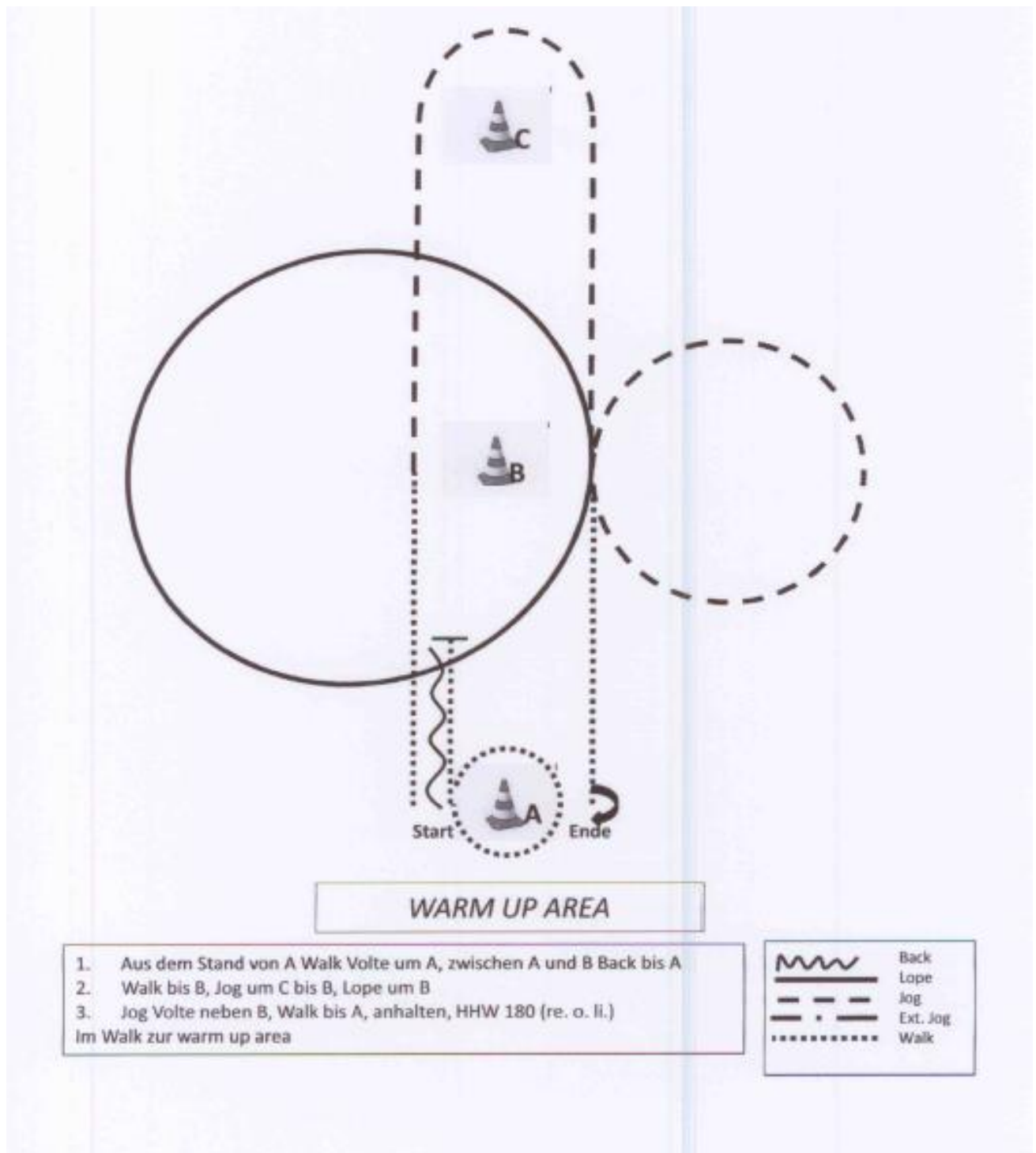
# SSH LK 1/2 A/B



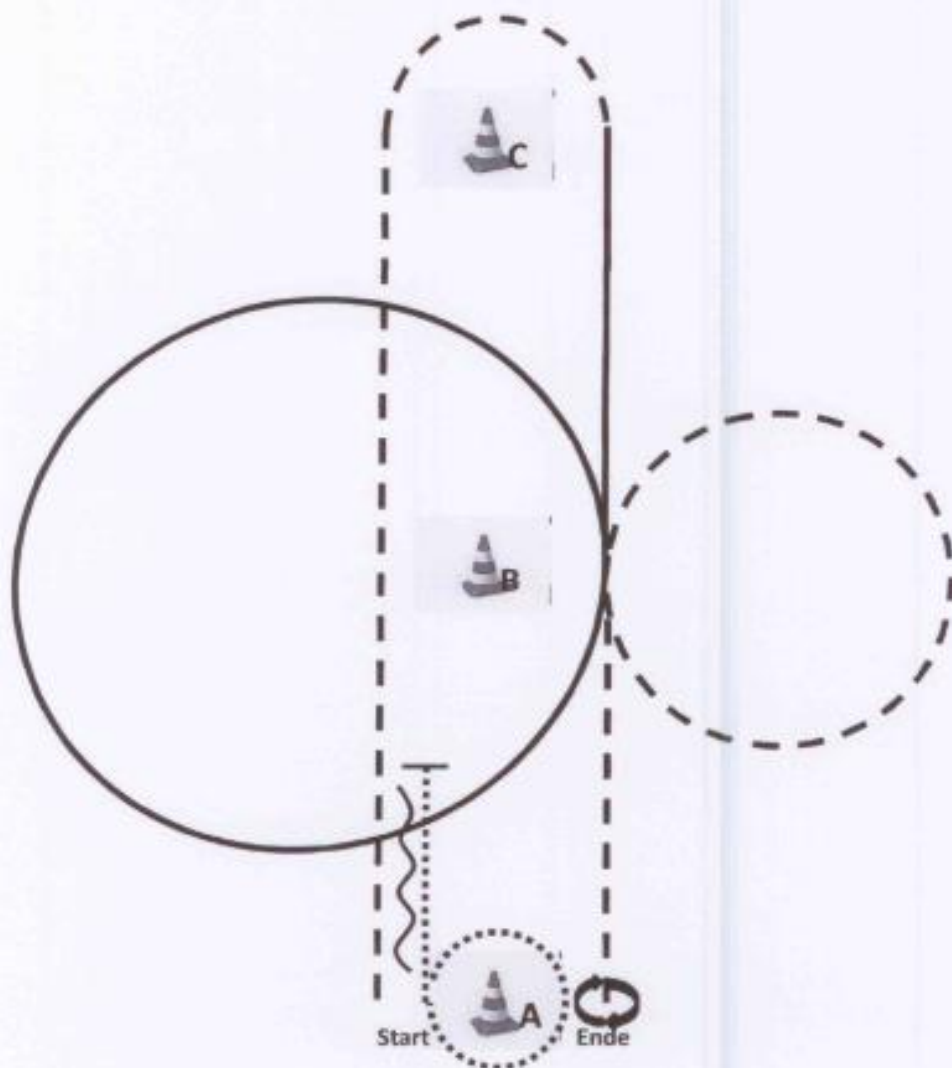
# SSH M LK 1/2



# WHS LK 5 A/B








# WHS LK 4 A/B

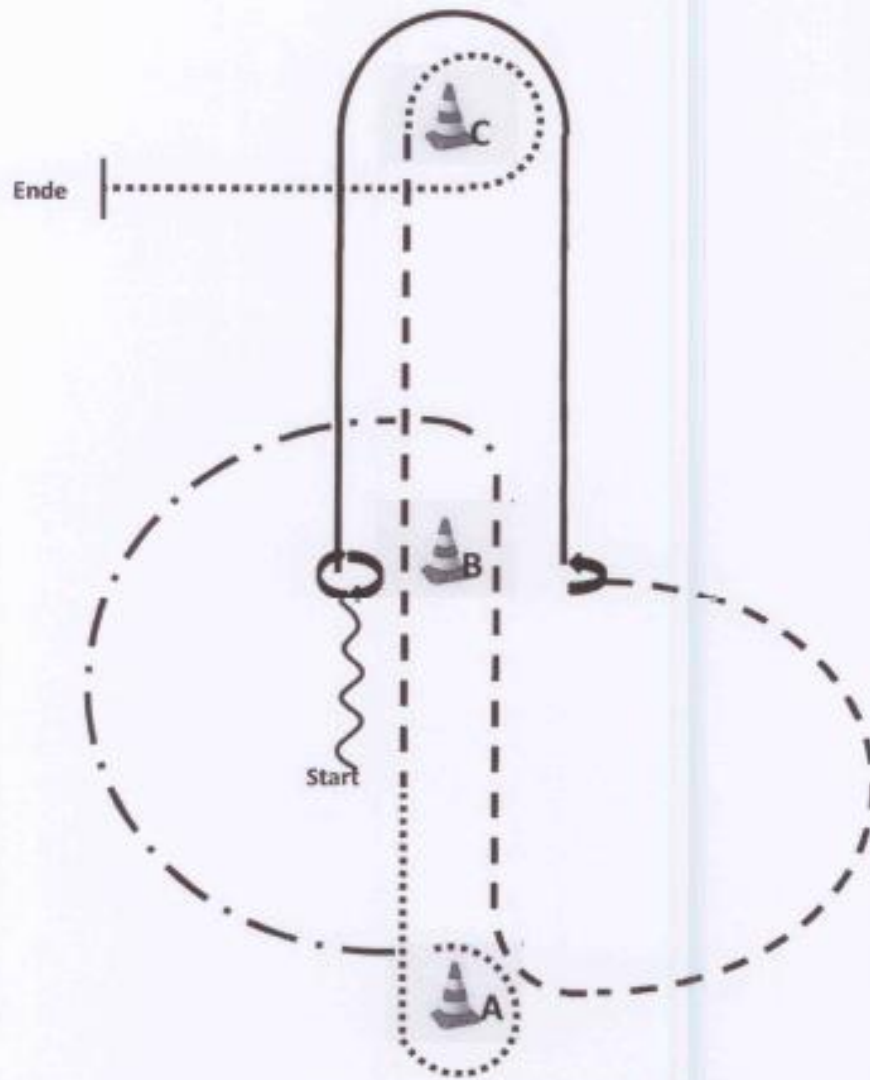


## WARM UP AREA

1. Aus dem Stand von A Walk Volte um A, zwischen A und B Back bis A
  2. Jog um C, Lope bis B, Lope um B
  3. Jog Volte neben B, Job bis A, anhalten, HHW 360 (re. o. li.)
- Im Walk zur warm up area


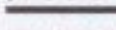


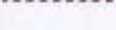
|                                                                                       |          |
|---------------------------------------------------------------------------------------|----------|
|  | Back     |
|  | Lope     |
|  | Jog      |
|  | Ext. Jog |
|  | Walk     |

# WHS LK 3A

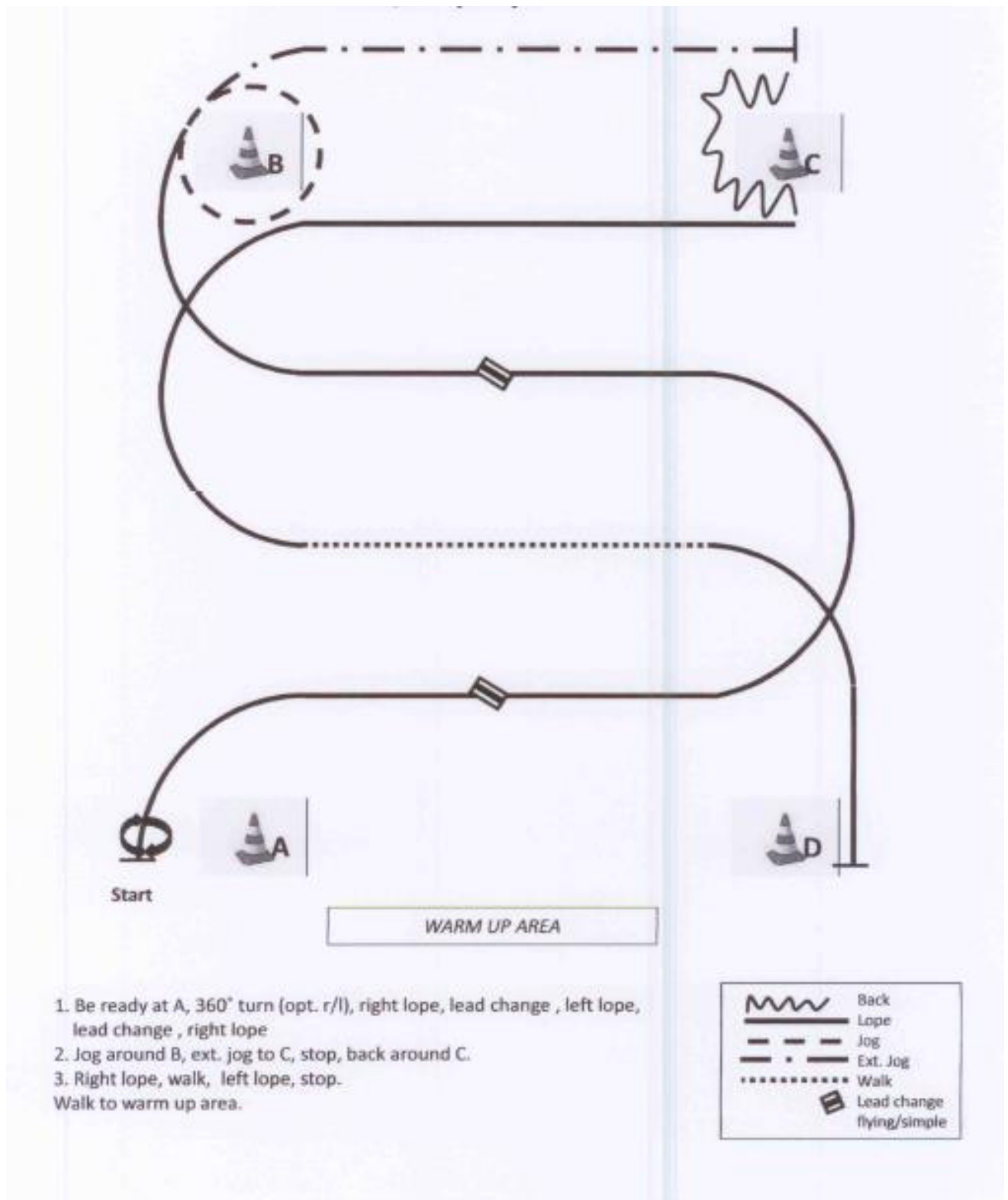


## WARM UP AREA

1. Aus dem Stand zwischen A und B Back bis B, HHW 540 (re. o. li.), Lope (r.H.) bis B, stop
2. 90 (li.), Jog, bis b, ext. Jog bis A
3. Walk um A, zwischen A und B Jog bis C, Walk um C, über C hinaus, stop  
Im Walk zur warm up area

|                                                                                       |          |
|---------------------------------------------------------------------------------------|----------|
|  | Back     |
|  | Lope     |
|  | Jog      |
|  | Ext. Jog |
|  | Walk     |

# WHS M LK 1/2 A/B

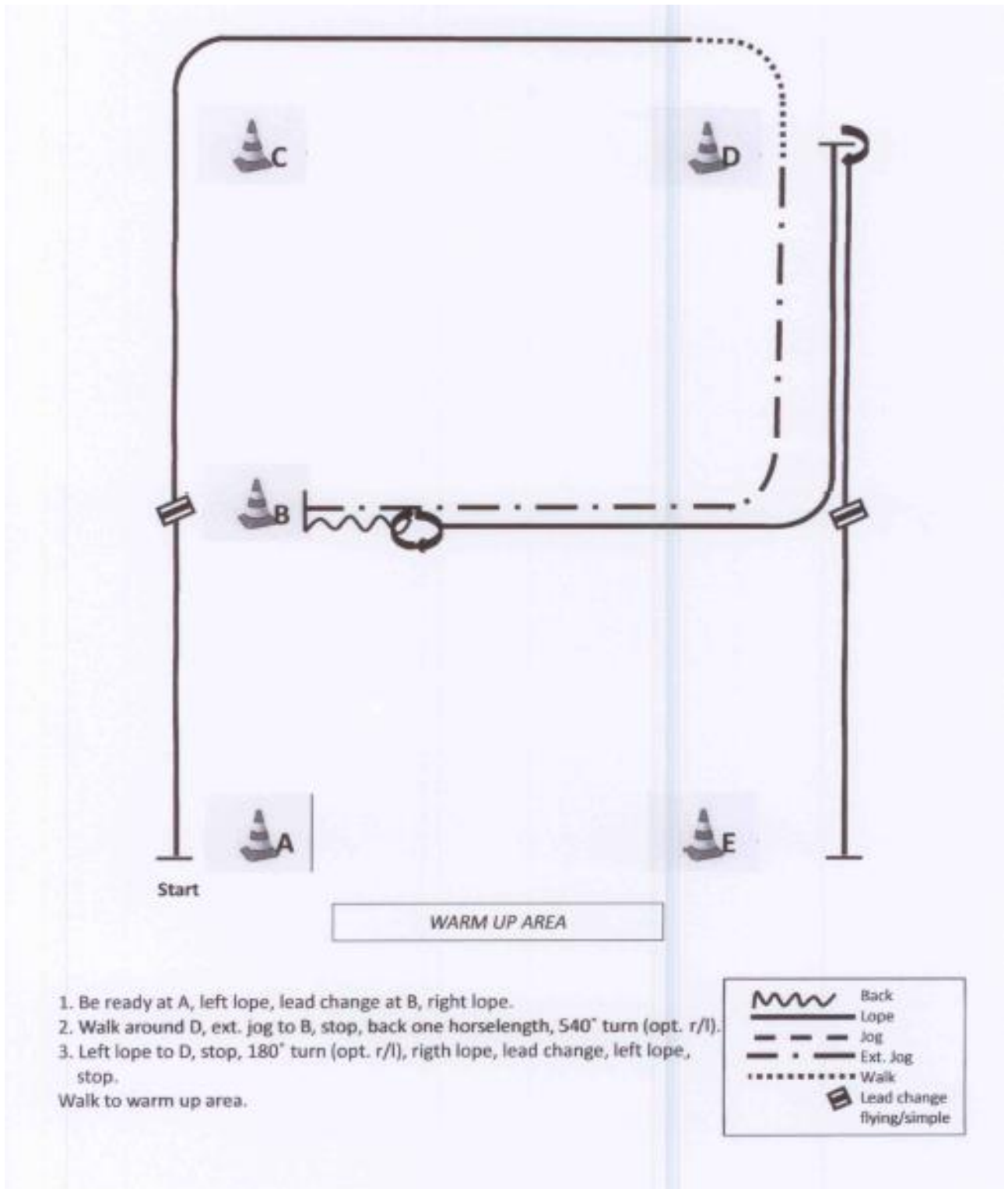


1. Be ready at A, 360° turn (opt. r/l), right lope, lead change , left lope, lead change , right lope
  2. Jog around B, ext. jog to C, stop, back around C.
  3. Right lope, walk, left lope, stop.
- Walk to warm up area.

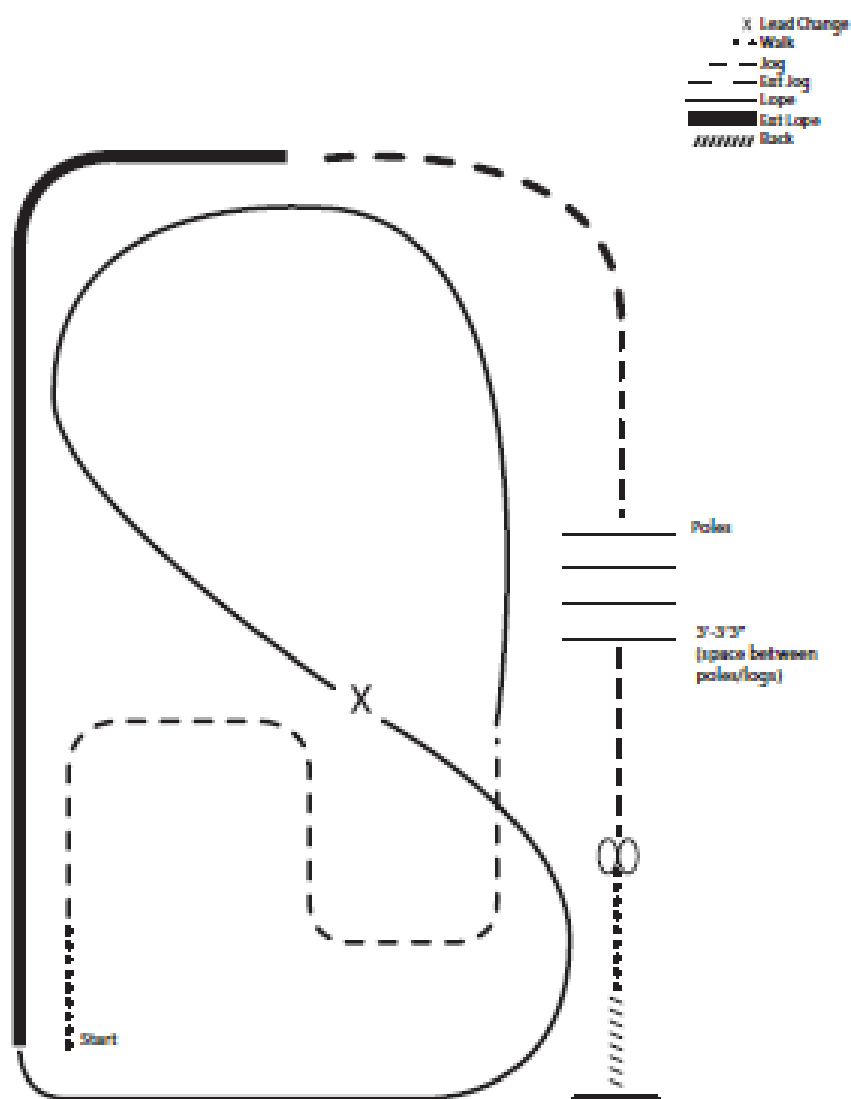
|  |                           |
|--|---------------------------|
|  | Back                      |
|  | Lope                      |
|  | Jog                       |
|  | Ext. Jog                  |
|  | Walk                      |
|  | Lead change flying/simple |



# WHS LK 1/2 A/B



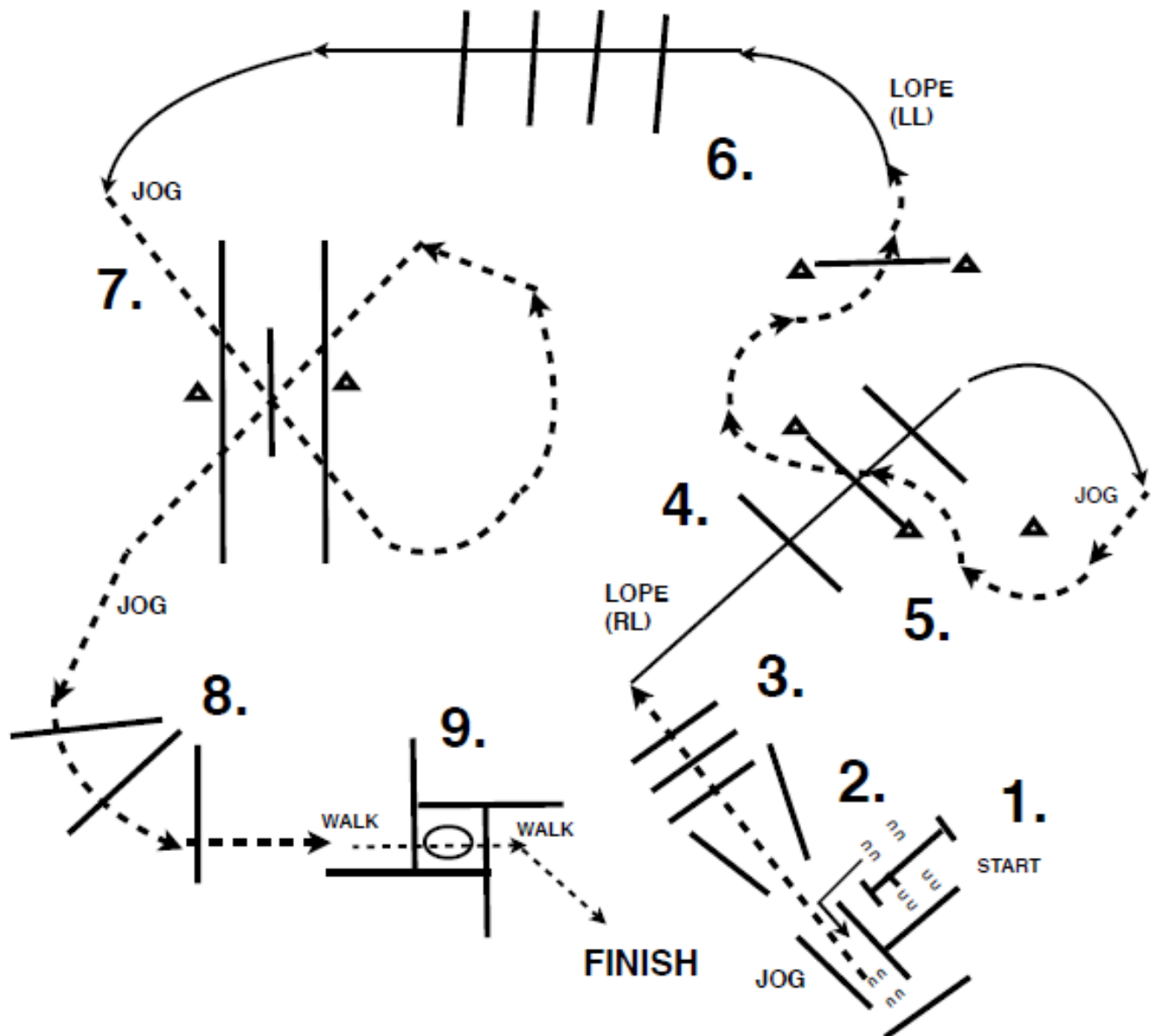
## RANCH PLEASURE - PATTERN 4



1. Walk
2. Jog serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying) and
5. Lope on the right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend jog around corner of the arena
8. Collect to a jog
9. Jog over poles
10. Stop, do 360 turn each direction (either direction 1st) (L-R or R-L)
11. Walk, stop and back

# M LK 2/1 jun. TH

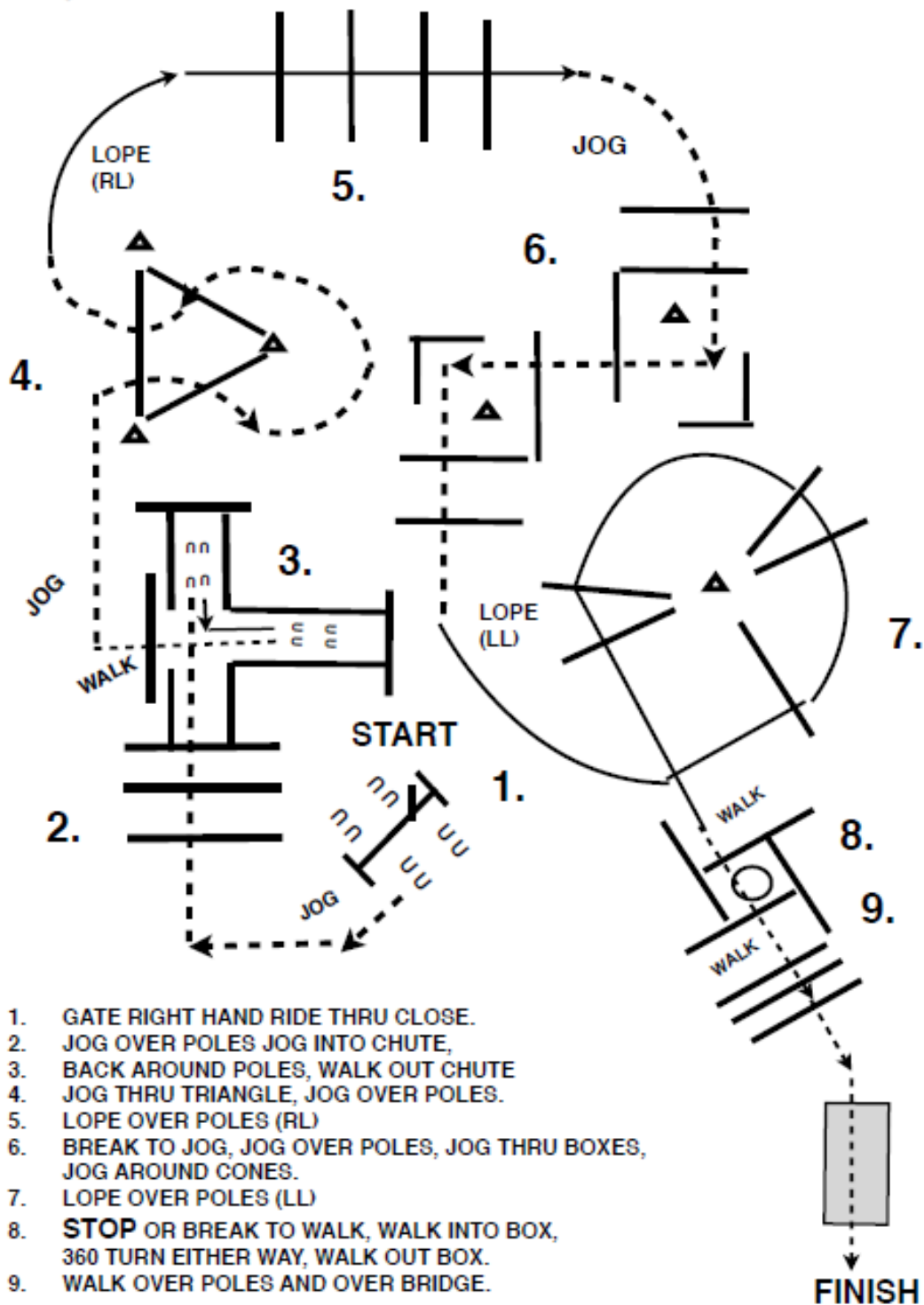
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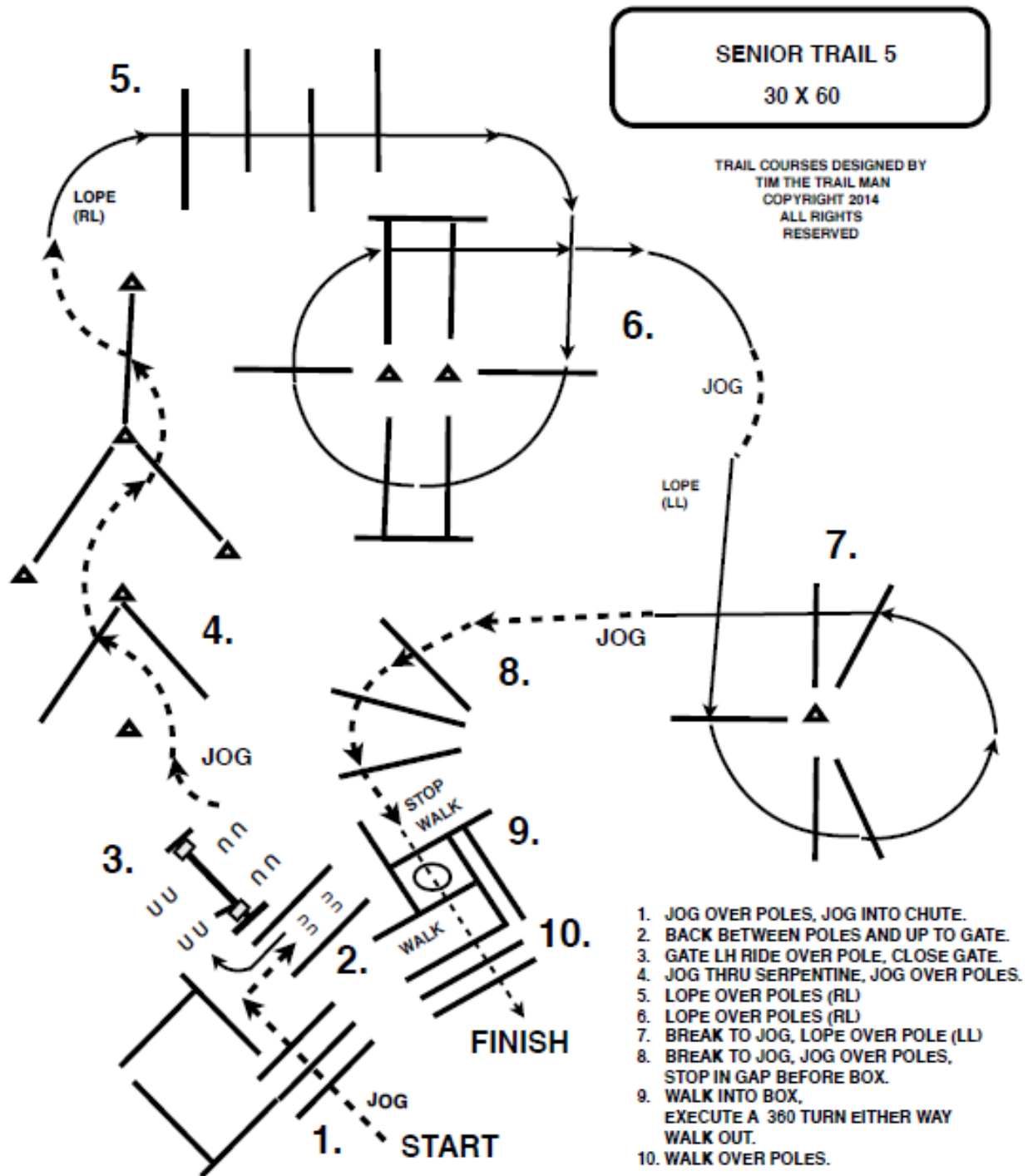


1. GATE: RIGHT HAND RIDE THRU CLOSE.
2. BACK THRU POLES, JOG OUT CHUTE.
3. JOG OVER POLES
4. LOPE OVER POLES (RIGHT LEAD)
5. JOG THRU SERPENTINE, JOG OVER POLES
6. LOPE OVER POLES (LEFT LEAD).

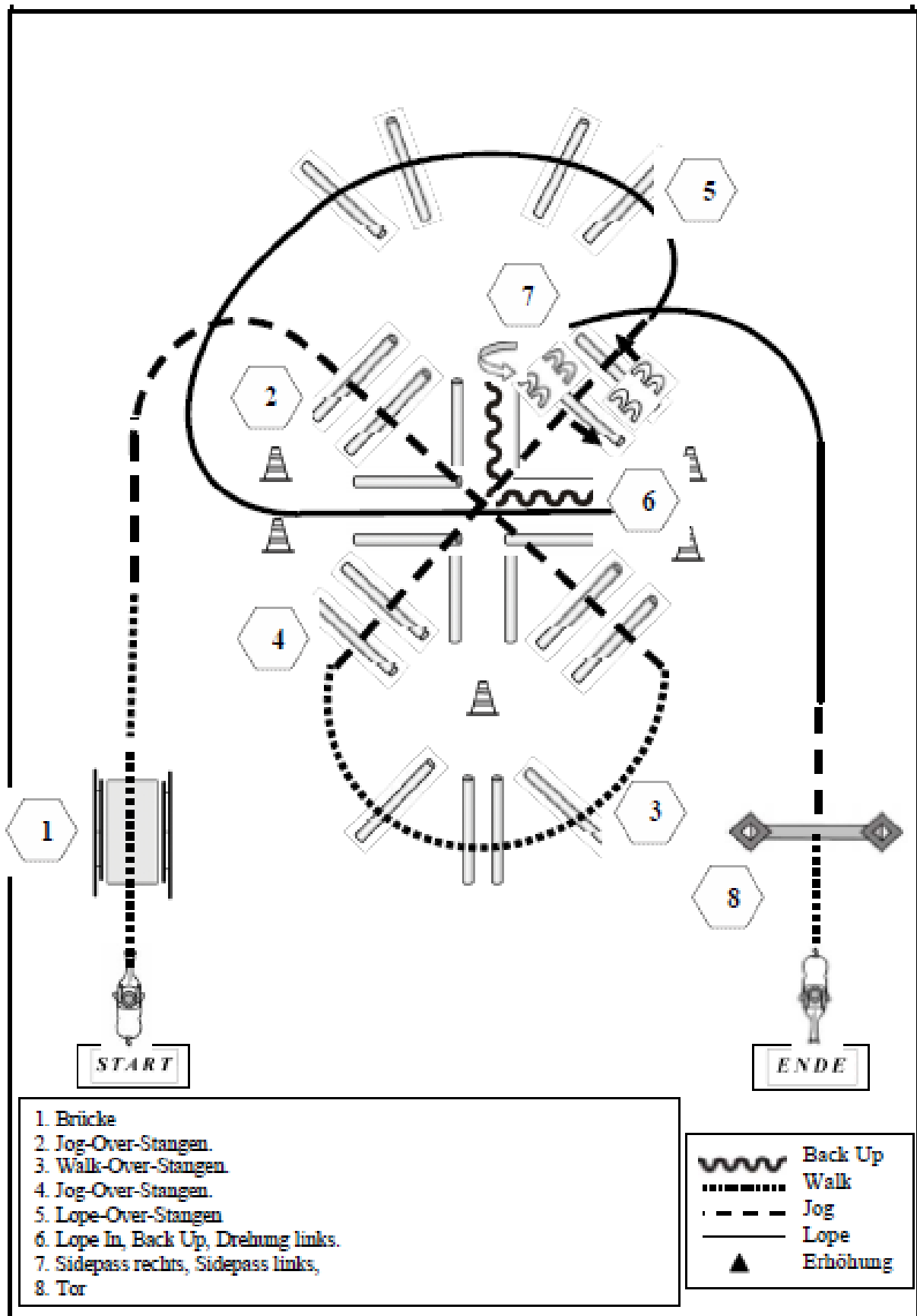
7. BREAK TO JOG, JOG OVER POLES.
8. JOG OVER POLES.
9. WALK INTO BOX, 360 TURN EITHER WAY, WALK OUT BOX.

# M LK 2/1 B TH

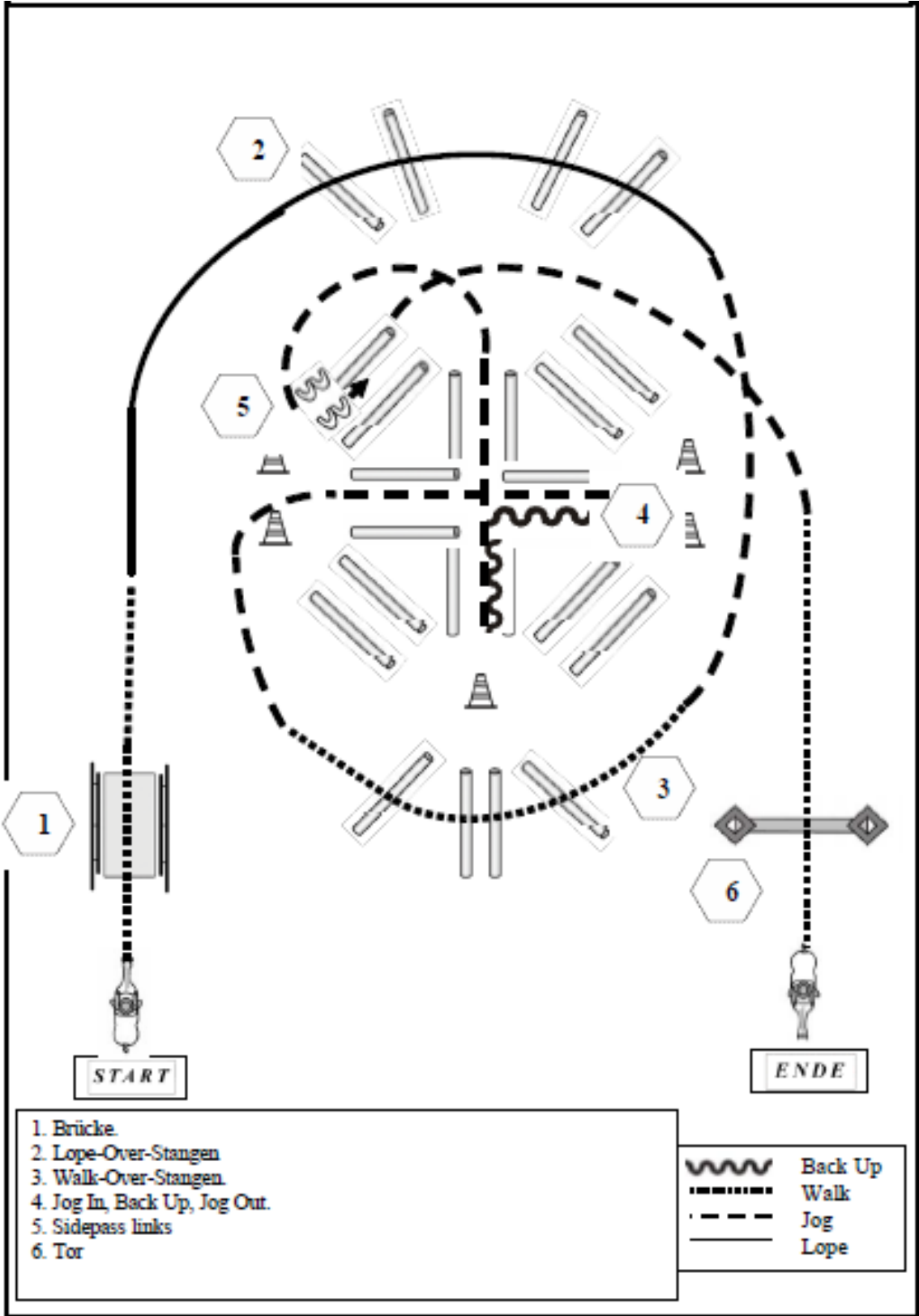




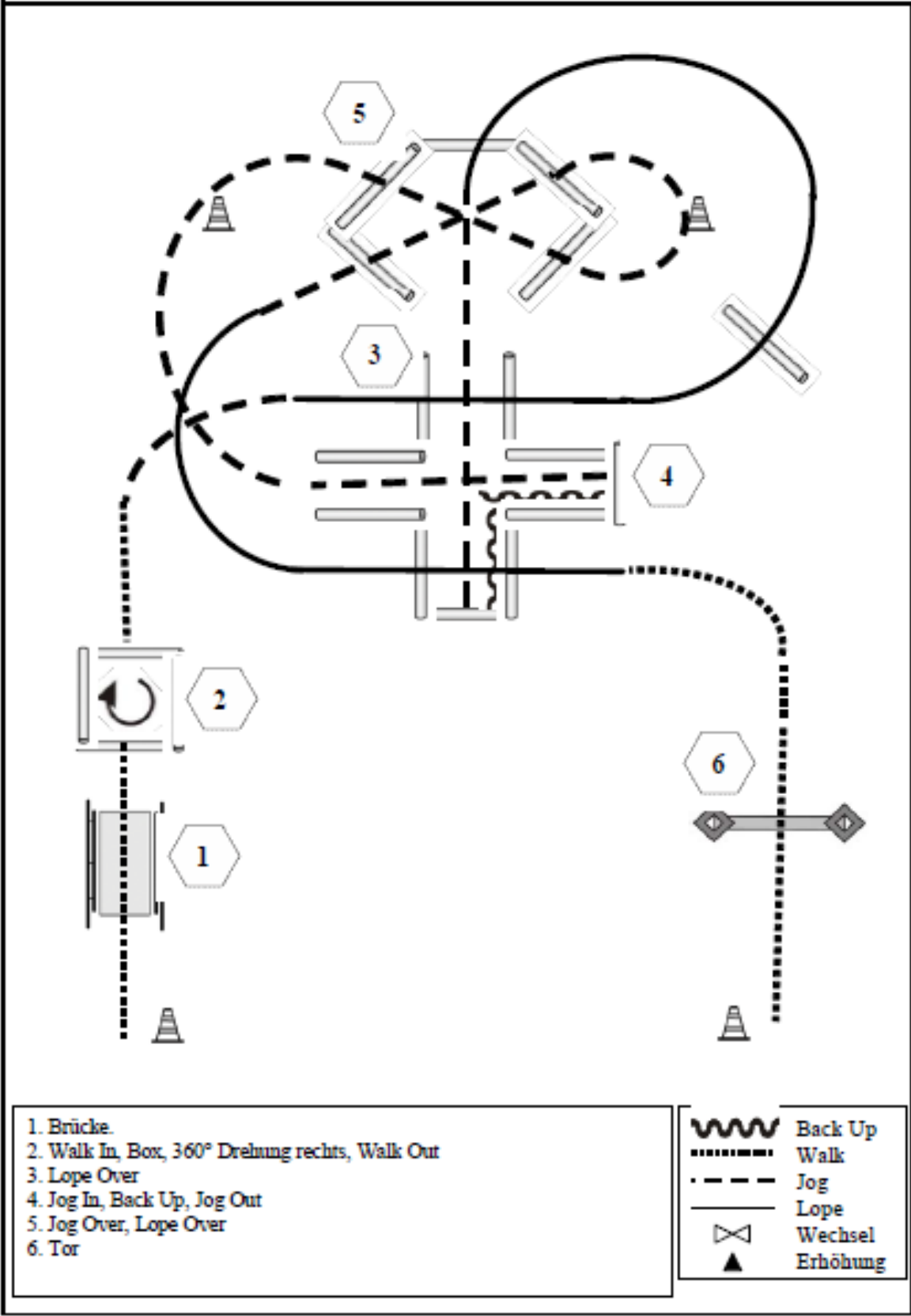
# LK 1/2A sen. Trail und LK 1/2B Trail



LK 1/2 jun. Trail

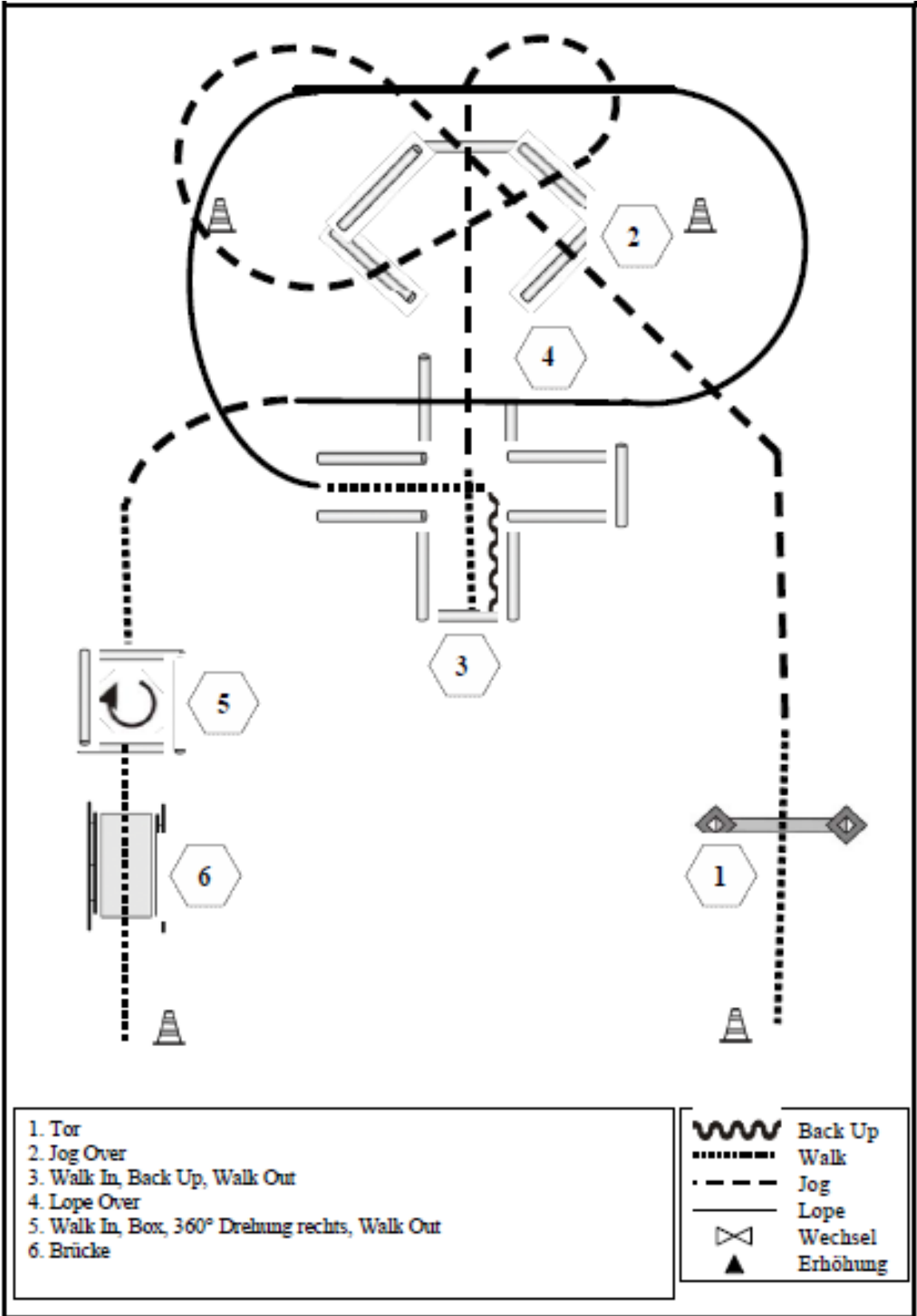


# LK 3A Trail

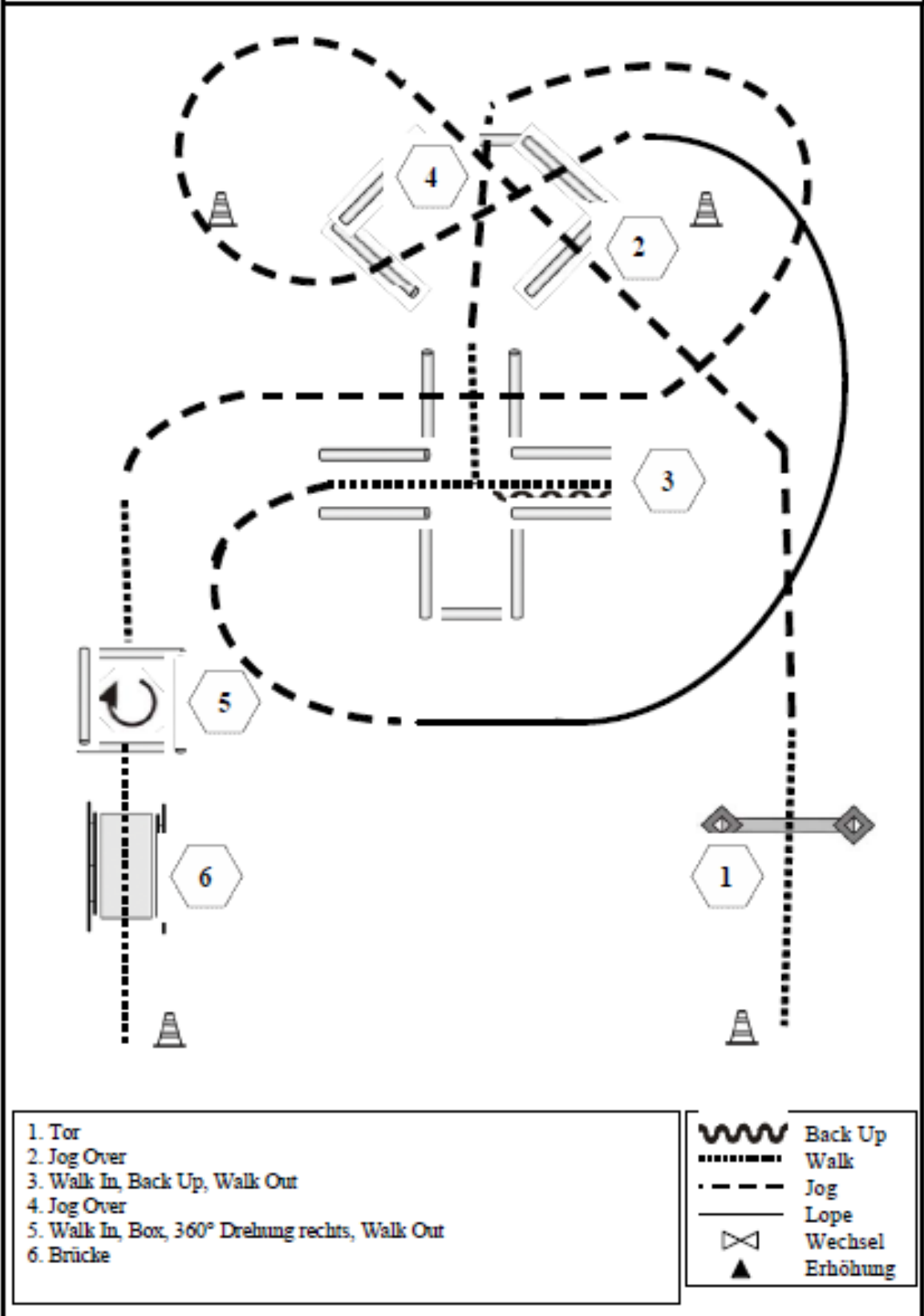




# LK 4A/B Trail



# LK 5 A/B Trail



1. Tor
2. Jog Over
3. Walk In, Back Up, Walk Out
4. Jog Over
5. Walk In, Box, 360° Drehung rechts, Walk Out
6. Brücke